

Netball Knowledge Organiser - Year 6

Prior Learning: In Year 5, children continued to master throwing/catching skills (chest and bounce) they were introduced to a shoulder pass. Children progressed their footwork skills - passing, moving and receiving the ball. They practiced attacking and defending skills. They recapped shooting and learned a centre pass. They were also introduced to some reaction games. They were introduced to the new Bee Netball game (Stinger rules).

Physical Me

Throw

Agility

Thinking Me

Value Me:

- To make decisions in the game
- Evaluate & improve performance
- Embrace the rules
- Communicate

Catch

Balance

Dodge

Co-ordination

Run

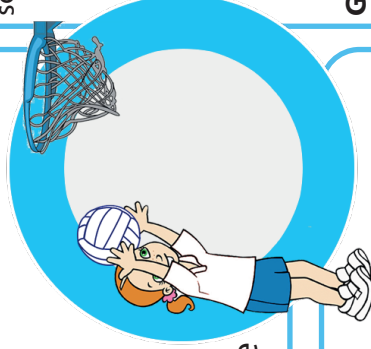
Jump

Social Me

- Teamwork
- Perseverance

Dribble

Speed



Key Knowledge

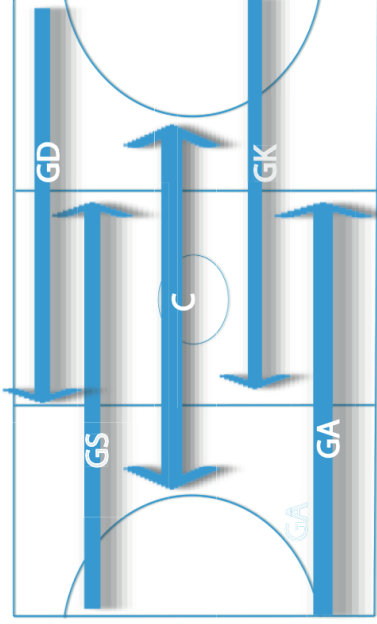
Infringement-

Breaking the rules
e.g. holding onto the ball for more than 4 seconds

Reaction:

Reaction times in netball terms, can mean, or be the difference between being left standing, or swiping the ball from your unsuspecting opposition

Goal third Centre third Goal third



Bee Netball Stinger Rules:

No of players in a team:

Only 5 on court at a time

Start the game: Play is started when the

Centre steps one foot into the centre circle.

Ball MUST be caught in the centre third.

Alternate centre pass after goal has been scored.

Pass: You MUST pass the ball within 4

seconds

Footwork:

When you receive the ball you

can not move the landing foot. A FREE

PASS is given if footwork takes place

Goal:

Is scored by the ball going through the net.

Defending:

You must be 0.9m away when defending the ball. If you obstruct, a penalty pass or shot is given.

Over a third:

If the ball is thrown over a third untouched, a ball is given to the opposing team

Out of area:

If a player is out of their area they are ('OFF-SIDE') a 'Free Pass is given to the other team

Contact:

Non-contact game- penalty pass/shot given

Key Vocabulary

Infringement

Offside

Opposition

Over a third

Reaction

Perseverance

Possession

Pivot

Position